



Link Value Component

Fast Method To Link Parent Object.Value To "RefObject"."Value"

Events :

OnChangeValue After Change Parent Object Value

Propertyes :

RefObject Object Name
Value Value

Example

The screenshot shows a software interface with a grid on the left and a central panel. The central panel has tabs for 'Objects', 'Find', 'Properties', and 'Links & Referages'. The 'Objects' tab is active, showing a tree structure: 'Scheme1' containing 'EditN1', which contains 'LinkToValue1' and 'DigitalIN1'. A green callout box labeled 'Parent Object is EditN1' points to 'EditN1' in the tree. On the grid, there is a yellow slider and a blue digital display showing '00'. A green callout box labeled 'Referance Object' points to the digital display. The 'Links & Referages' tab is also visible, showing a table with columns 'Name' and 'LinkToValue1'. The table has one row: 'DigitalIN1' with the value '<TPosition>'. A green callout box labeled 'Referance Object Name' points to 'DigitalIN1' in the table. To the right, a dialog box titled 'Select: Object Have Value' is open, showing a list of objects: 'DigitalIN1 /Scheme1 I', 'EditN1 /Scheme1 IO', and 'GaugeC1 /Scheme1 I'. An orange arrow points from the 'DigitalIN1' entry in the table to the 'DigitalIN1 /Scheme1 I' entry in the dialog. An orange callout bubble labeled 'Click To Select Referance Object' points to the dialog. At the bottom, the text 'EditN1.Value -> LinkToValue1.Value -> DigitalIN1.Value' is displayed.

Parent Object is EditN1

Referance Object

Referance Object Name

Click To Select Referance Object

Select: Object Have Value

DigitalIN1 /Scheme1 I
EditN1 /Scheme1 IO
GaugeC1 /Scheme1 I

Ok Cancel .IO.I.

EditN1.Value -> LinkToValue1.Value -> DigitalIN1.Value