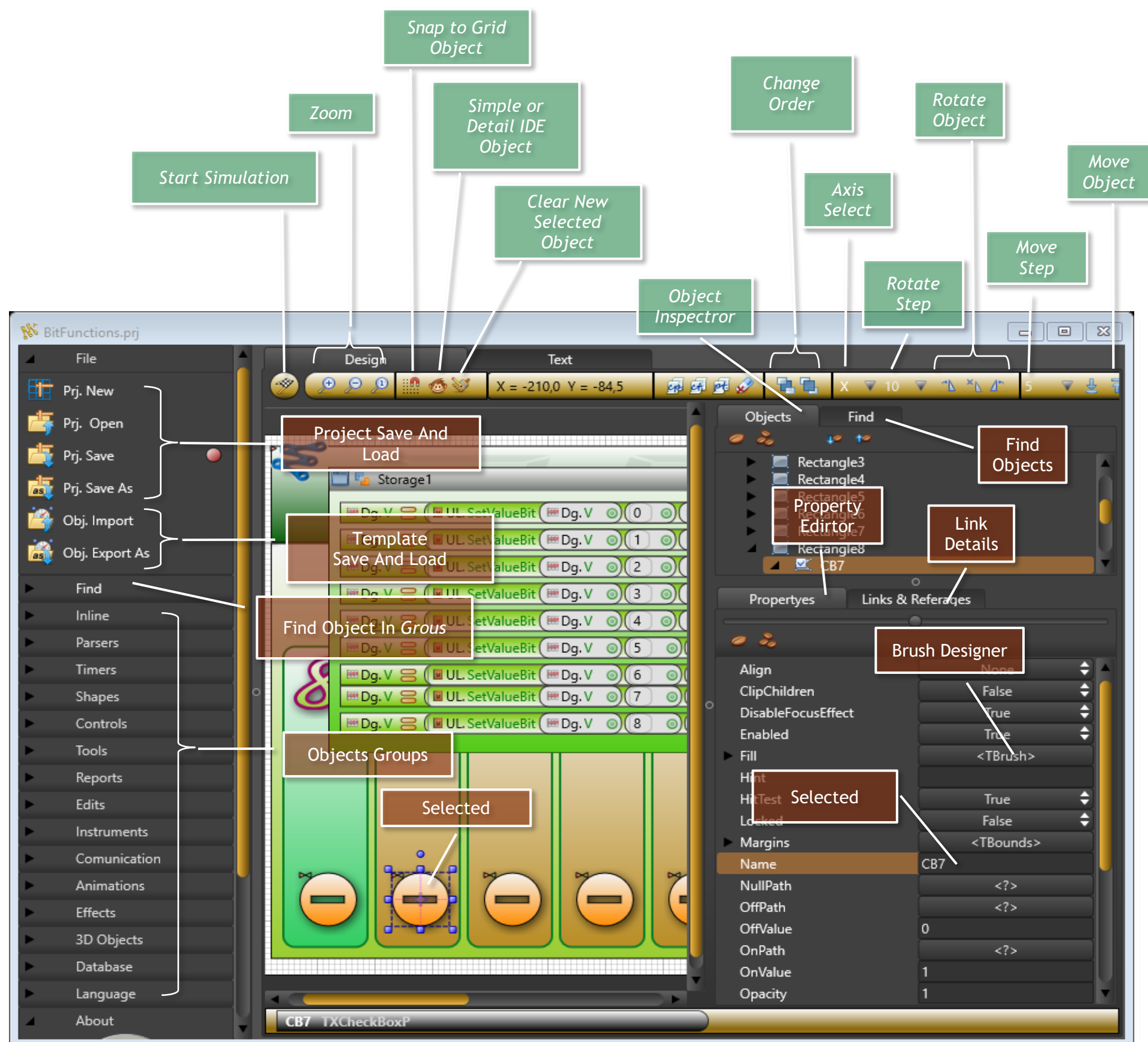




VULKAN 8.x

Program for Visual Design Simulation and Test Multiplatform Projects



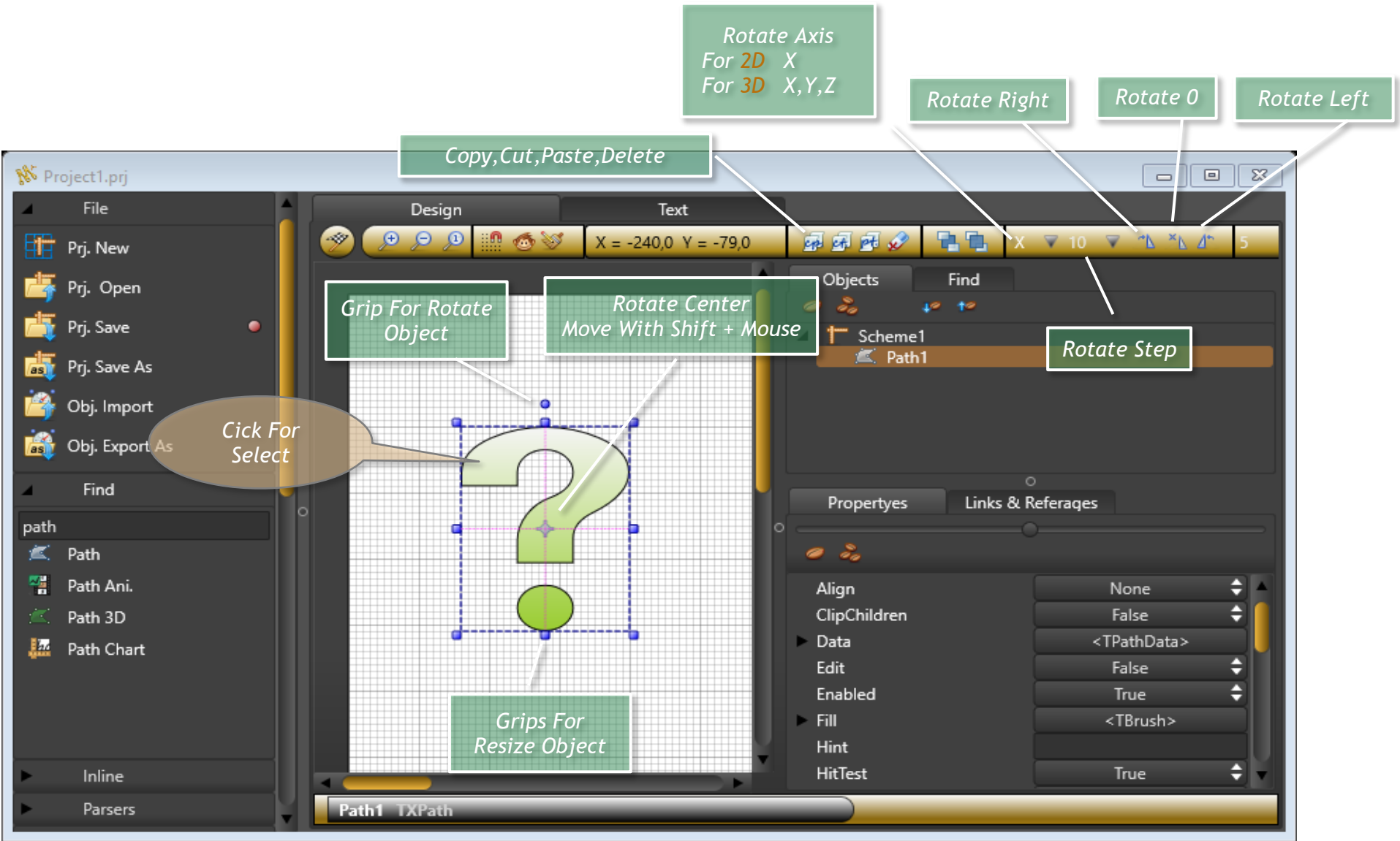
Short Cuts :

STRL + **S** *Mark Selected Object To Move*
STRL + **A** *Move Marked Object In To Selected*

STRL + **C** *Copy Selected Object*
STRL + **V** *Paste Object*
DEL *Delete Selected Object*
F1 *Help For Selected Object*
SHIFT + **Mouse** *Move Rotation Center*

Down Arrow *Move Selected Object Down With Selected Step (**Y** Axis)*
Up Arrow *Move Selected Object Up With Selected Step (**Y** Axis)*
Left Arrow *Move Selected Object Left With Selected Step (**X** Axis)*
Right Arrow *Move Selected Object Right With Selected Step (**X** Axis)*
SHIFT + **Up** Arrow *Move Selected 3D Object To Front (**Z** Axis) , 2D Object Bring To Front*
SHIFT + **Down** Arrow *Move Selected 3D Object To Back (**Z** Axis) , 2D Object Send To Back*

Selected



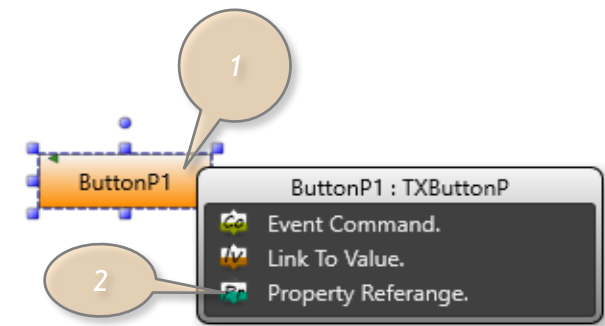


Note :

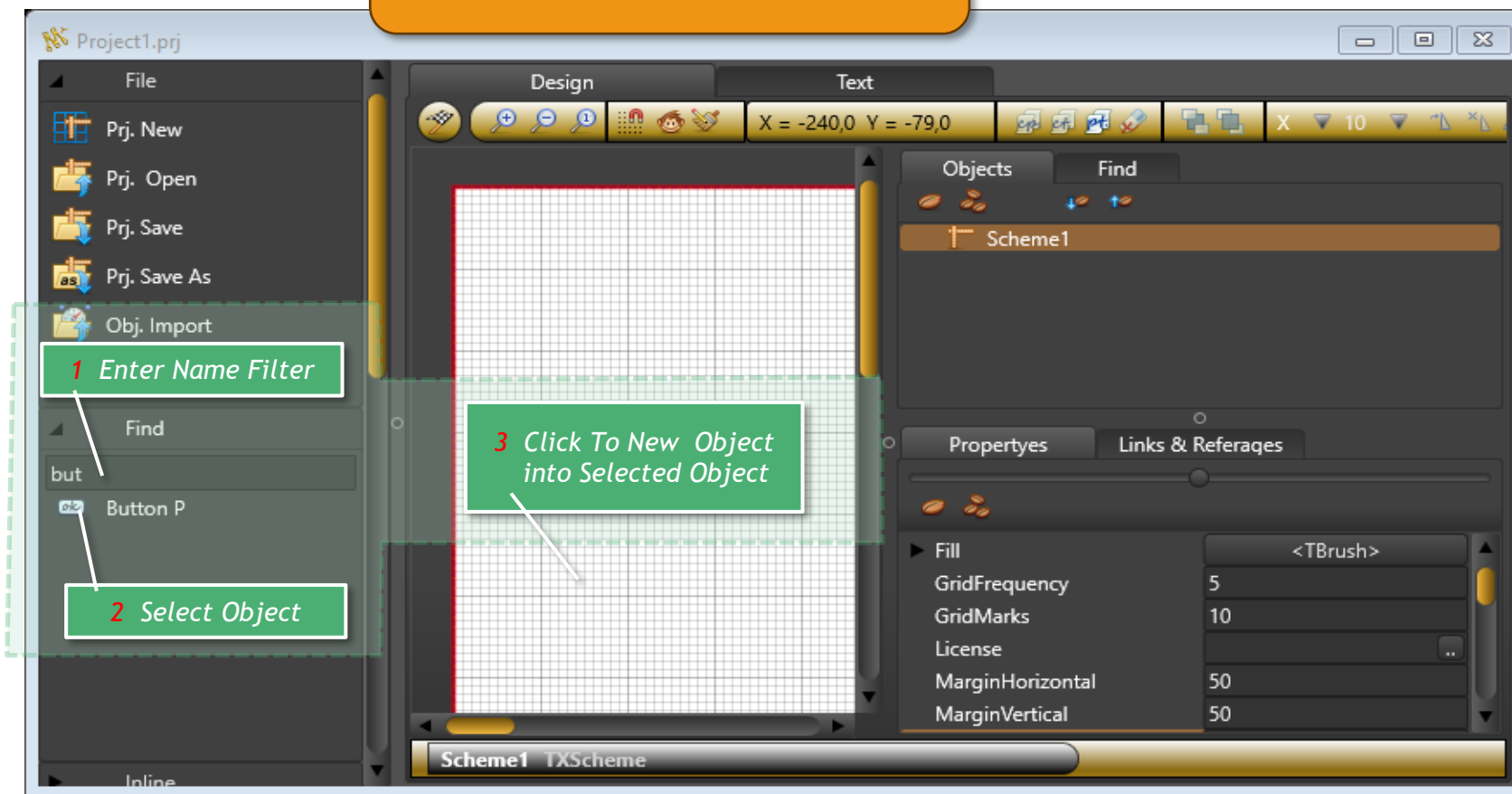
If Object Have Sub Objects

1 Click Right Mouse Button To Show PopUp

2 After Click Left Mouse To Create Sub Object Into Selected Object

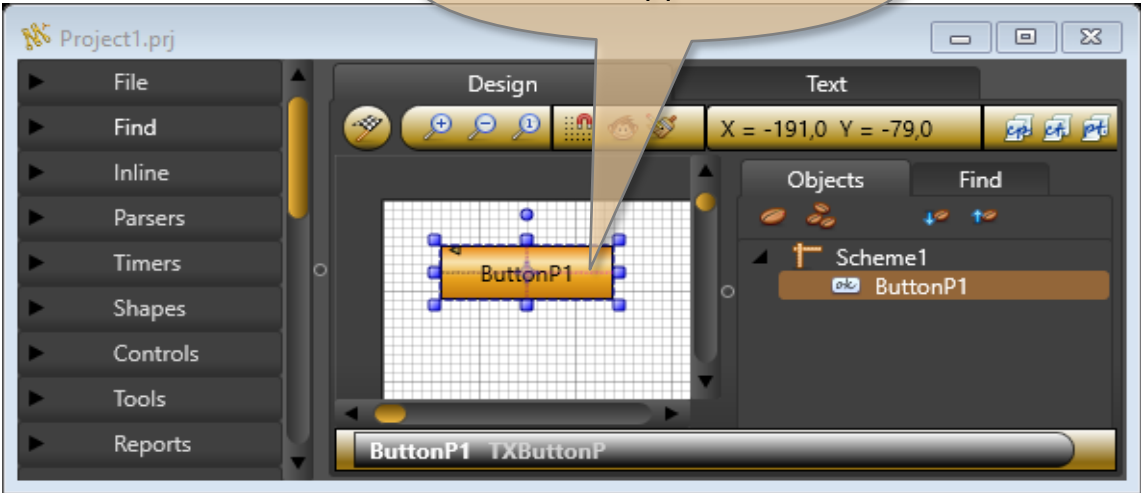


- 1 Select Object From Object Group Boxes
- 2 Move Mouse To New Object Position
- 3 Click For Create New Object





Select Object And Press
F1



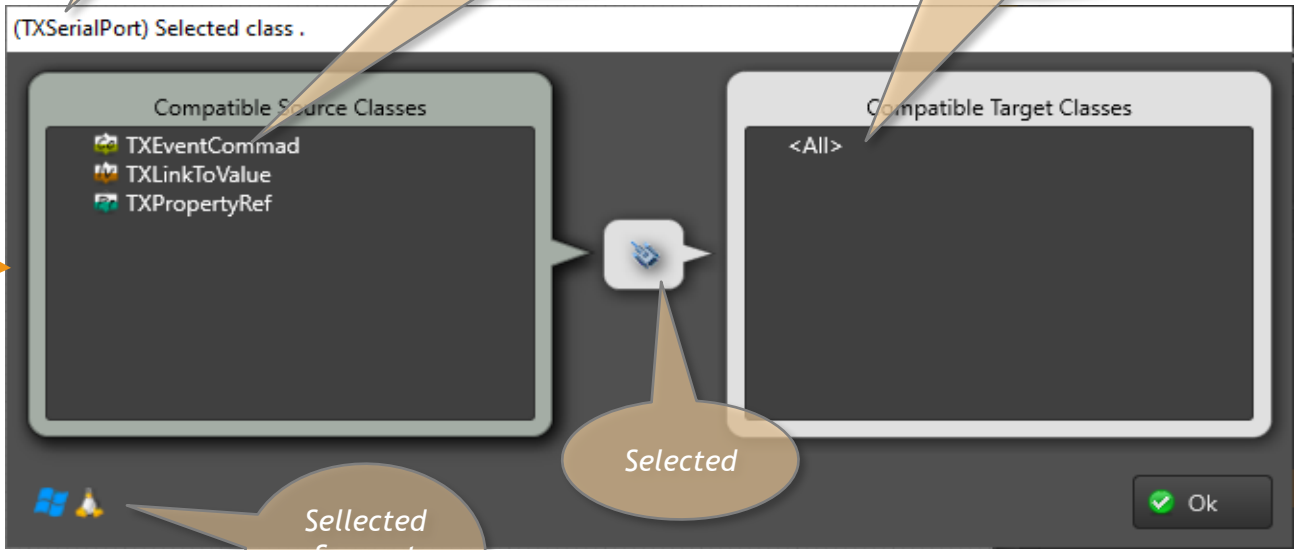
Open PDF File
Same With
ClassName

Class Name

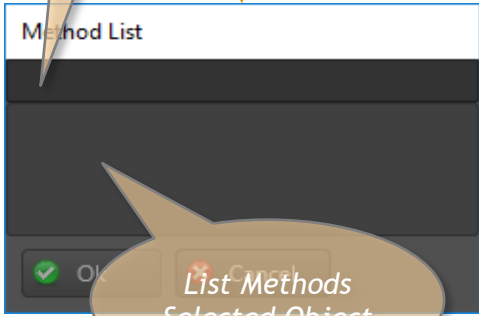
From
Compatible

To
Compatible Classes

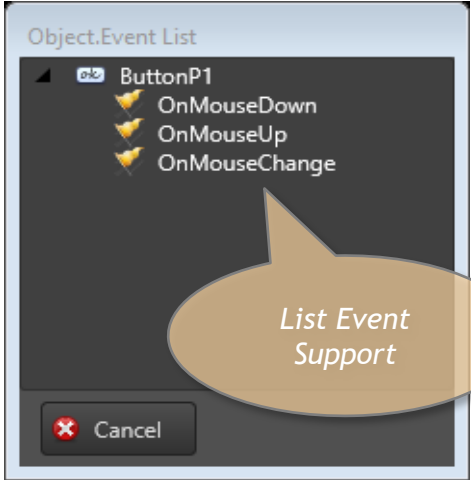
- Help
- Compatibility
- Events
- Methods



Filter
Methods



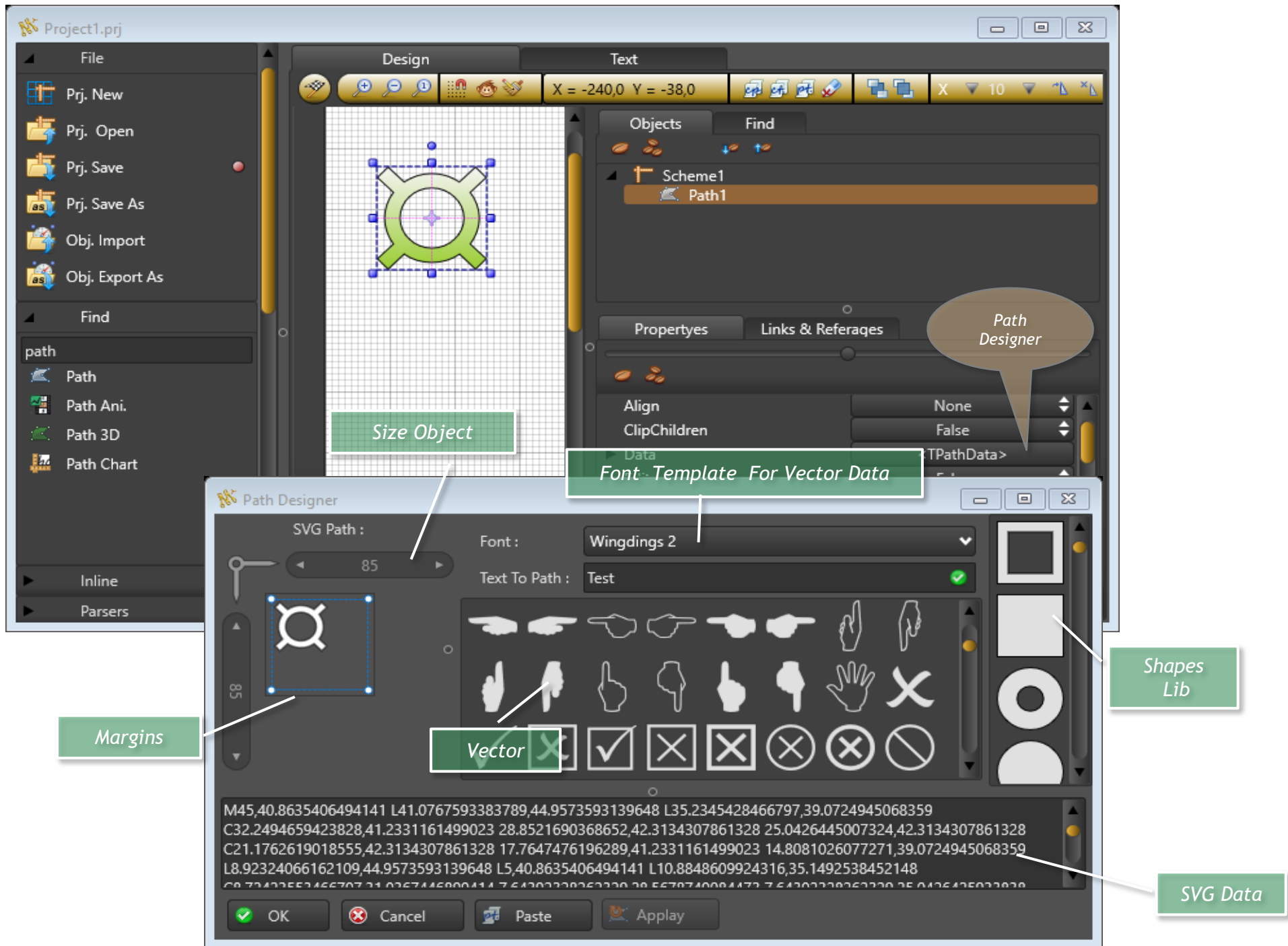
List Methods
Selected Object



List Event
Support

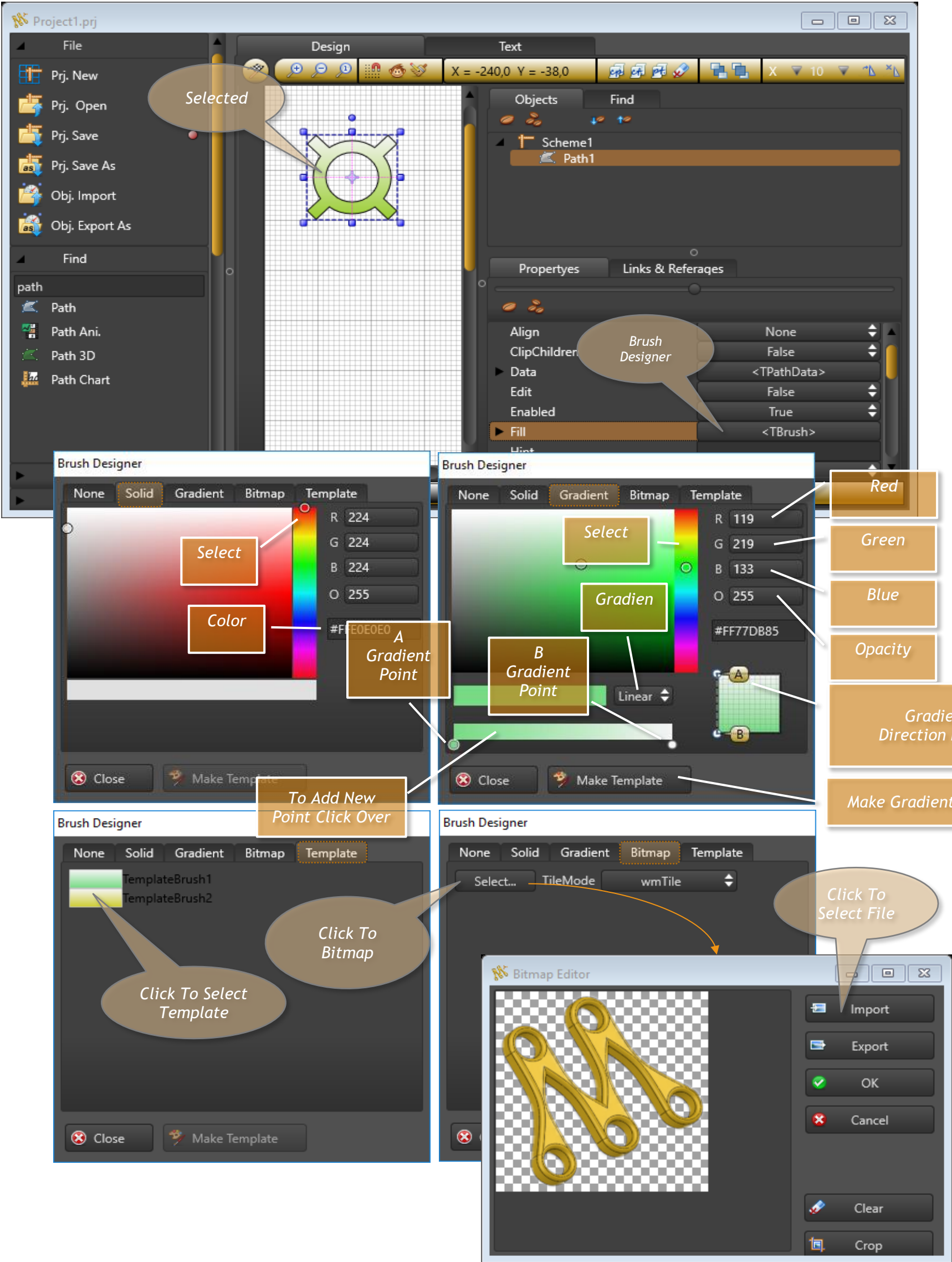


Used For Create Vector Based Cross Platform Label Or Sembol



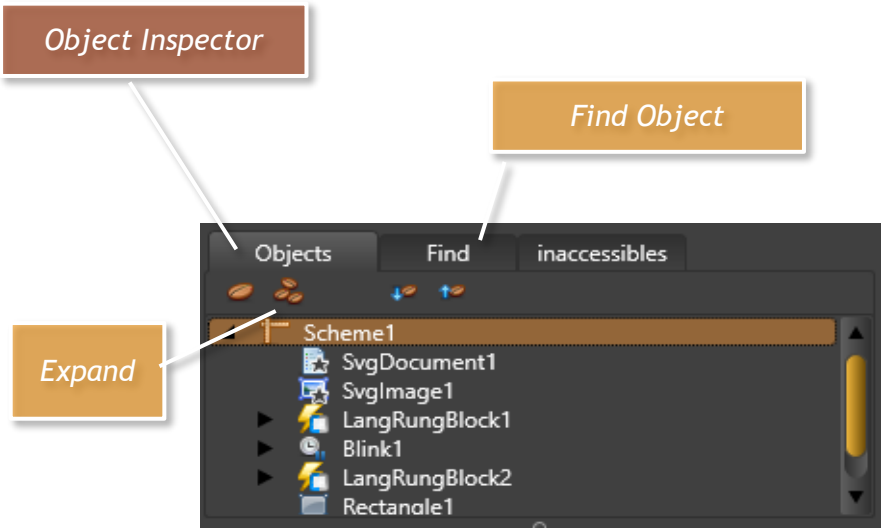


Used For Paint Object With Gradient , Solid Color Or Bitmap





Used For Select Find Objects In Scheme And View Hierarchical state

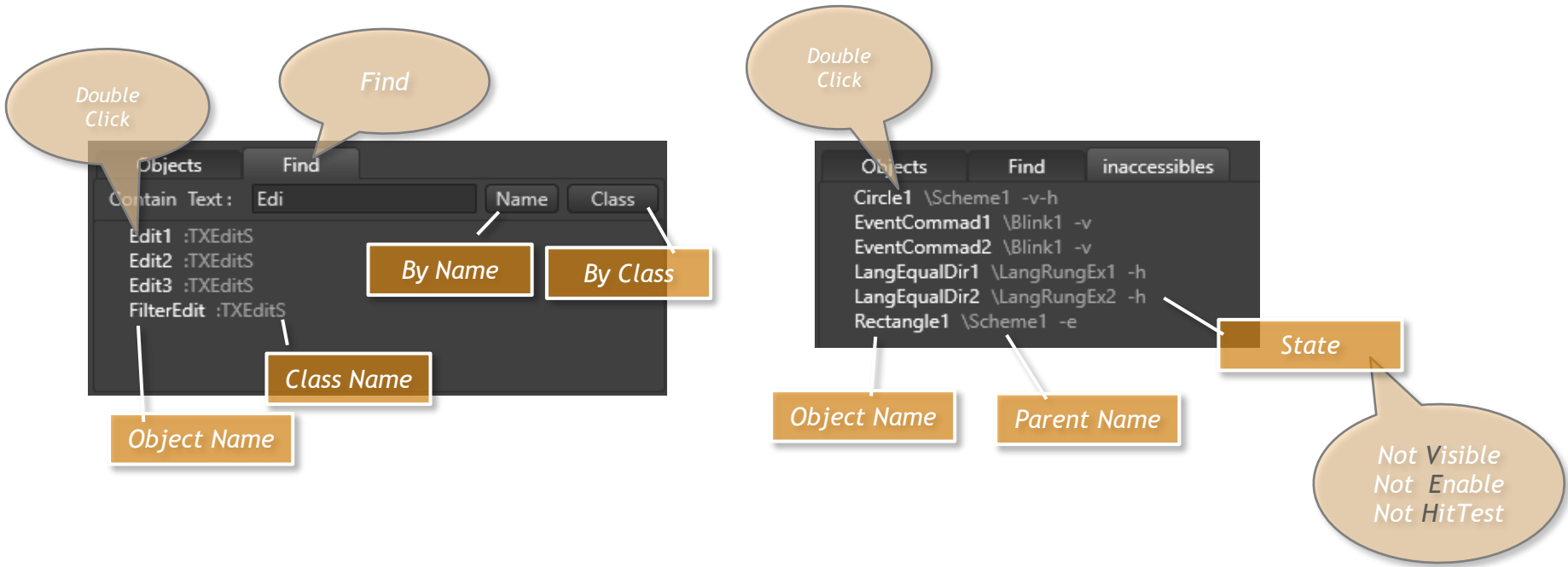


"Right" , "Left" , "Up" , "Down" Arrow and "Home" , "End" Key
Select Object With Keyboard

Single Click :
Select Object Over Scheme
if Before Select New Object in Menu Automatically Make New Object Into Selected

Double Click:
Select Object and Send keyboard control to Scheme Keyboard.

Note :

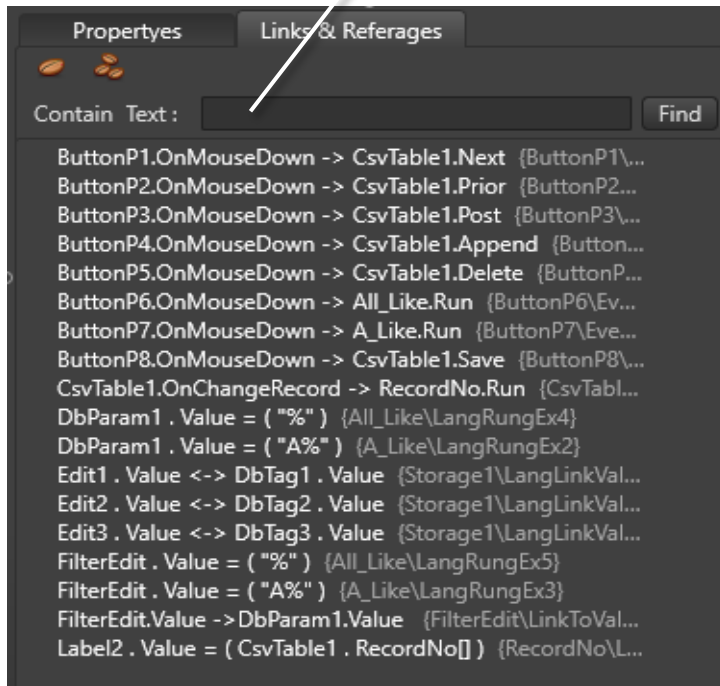


Double Click:
Select Object Over Scheme And Goto Object Inspector Page



Used For View And analysis Links

*Text To Find
Use "?" For Missing Link*

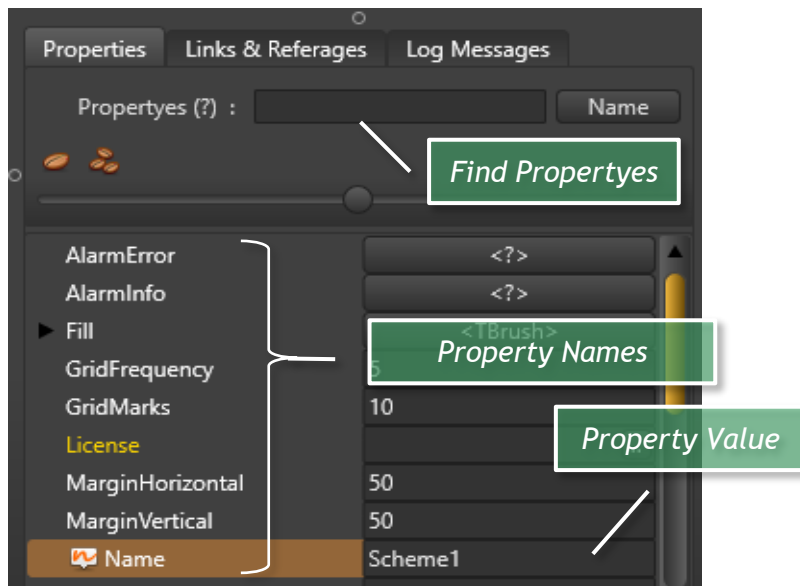


Double Click:

For Find Object (Inspector Page)



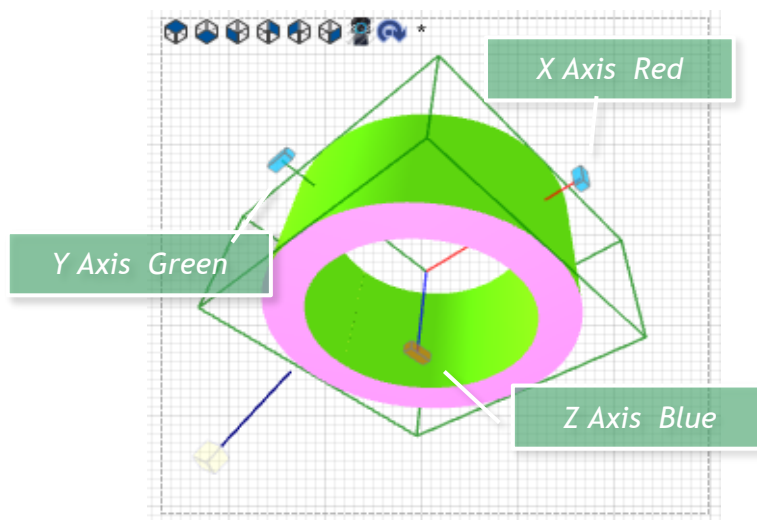
Used For Change Object Property Values



Note :

After Change Property Without Button , Press Enter

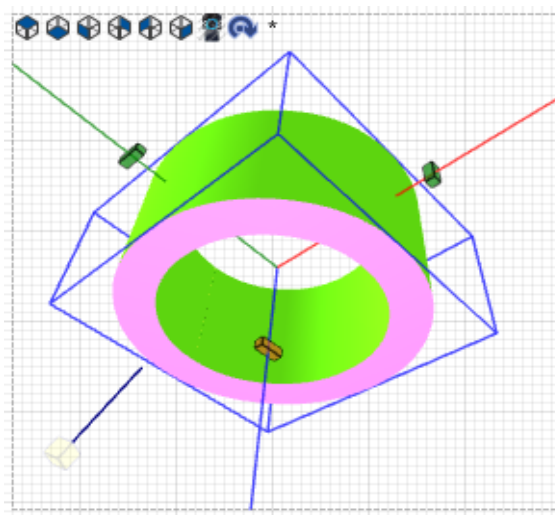
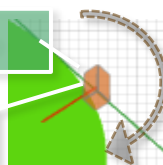
3D Edit



Rotate
Mode

Double Click
To
Move Mode

Axis Grip



Move
Mode

Double Click
To
Rotate Mode

Axis Grip

