



# Base Xlanguage Component

### Using :

XLanguage Objects Holder for Calculate Sub Object Rungs  
The calculation takes place sequentially.  
From top to bottom

### SubObjects Rows "Rungs":

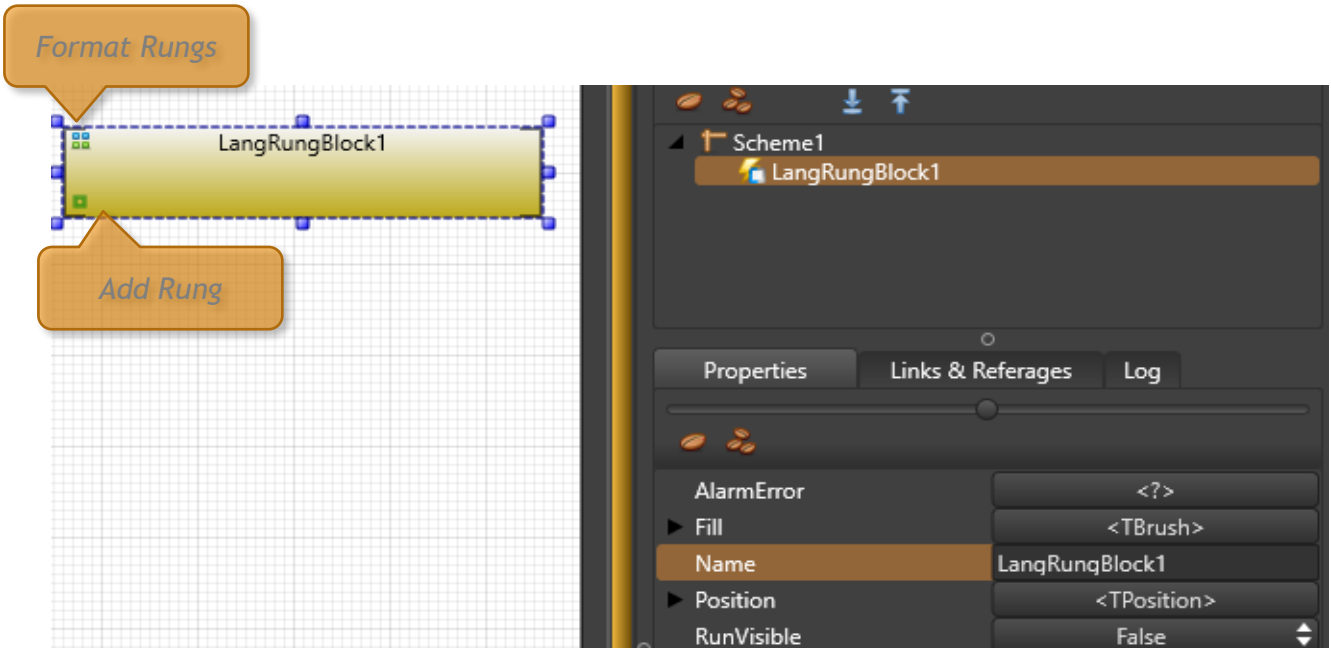
<a href="#">TXLangRungEx</a>	Calculate Rung
<a href="#">TXLangRungMet</a>	Call Procedure or Function Rung
<a href="#">TXLangRungSubBlock</a>	Group Rungs Holder
<a href="#">TXLangRungIF</a>	Condition for calculate With <i>ThenBlock</i> And <i>ElseBlock</i>
<a href="#">TXLangRungLoop</a>	Loop With <i>ThenBlock</i>

### Commands :

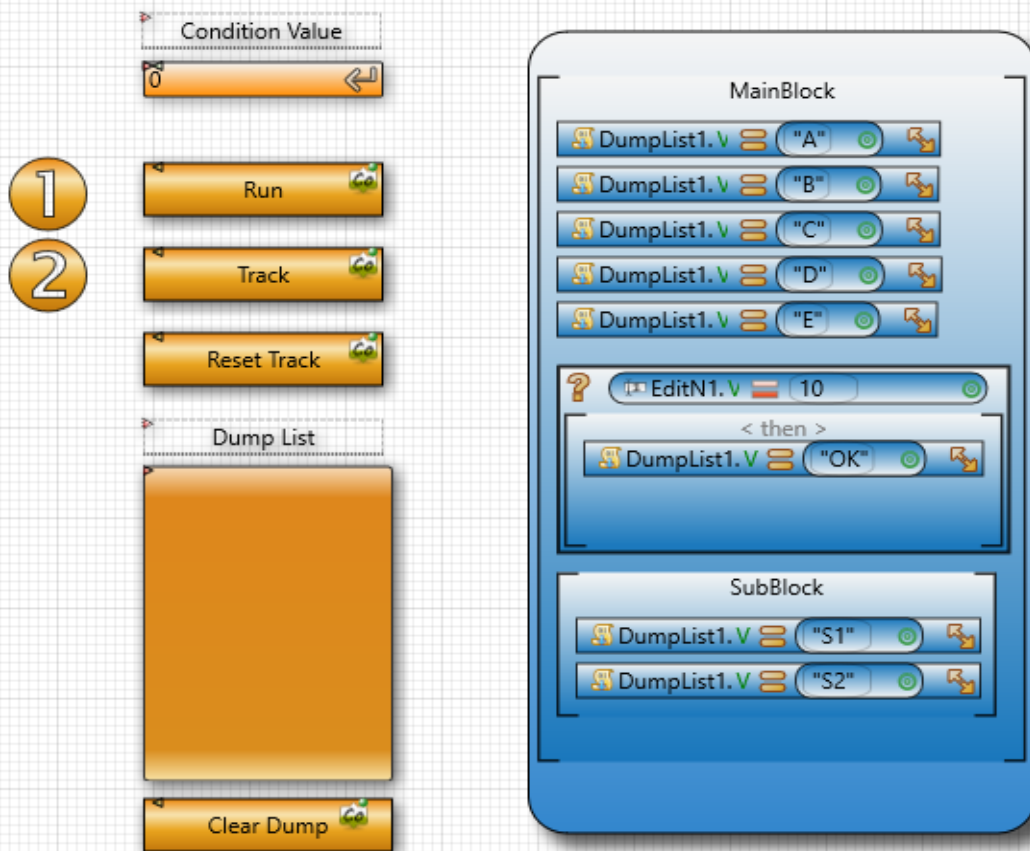
Run	Run Calculation All Rungs in Block <i>Track Mode Calculate First Rung And Wait TrackNext Command</i>
StopRun	Stop Run <i>Only Track Mode</i>
TrackNext	Next Track <i>Only Track Mode</i>
ShowExpands	Hide / Show Add Points

### Propertyes :

AlarmError	TXAlarm Referange
Track	Track Mode
RunVisible	Visible After Run <i>For Visual Debuging " With Executed Rung Tack and Error Track "</i>



# X LANGUAGE



# FUNCTIONS

